

TNE: A Latent Model for Representation Learning on Networks

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Introduction

- Network representation learning (NRL) aims to encode a given network structure into low-dimensional vectors
- Applications in network analysis: visualization, classification, community detection and link prediction
- Proposed method:
 - TNE – Topical Node Embeddings
 - Enriched feature vectors using node and community information

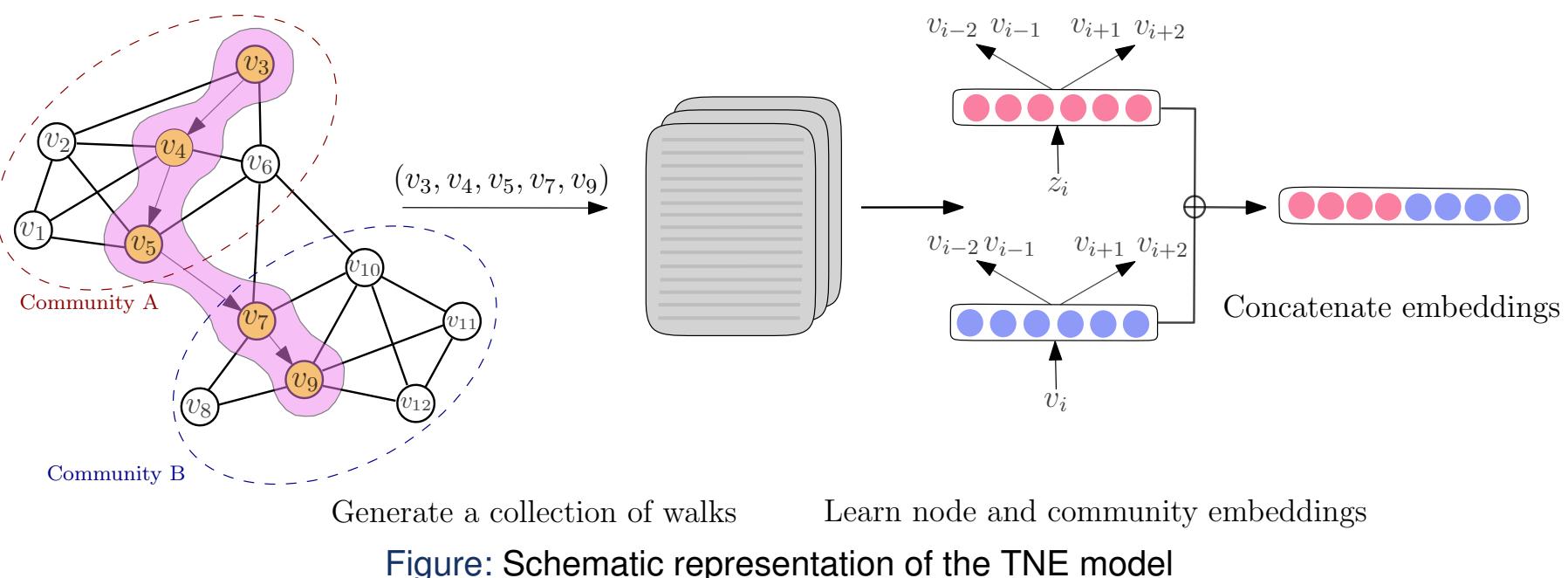


Figure: Schematic representation of the TNE model

Problem Formulation

Objective

For a given graph $G = (\mathcal{V}, \mathcal{E})$, the goal is to find a mapping function

$$\Phi : \mathcal{V} \rightarrow \mathbb{R}^d,$$

where $\Phi(v)$ indicates the representation of the vertex v in \mathbb{R}^d

- The objective function of random walk-based methods is:

$$\max_{\Phi, \tilde{\Phi}} \sum_v \sum_{u \in N_\gamma(v)} \log \Pr(\Phi(u) | \tilde{\Phi}(v)),$$

where $N_\gamma(v)$ is the set of reachable nodes starting from node $v \in \mathcal{V}$ in at most γ steps

- Approximation of the objective function:

$$\max_{\Phi, \tilde{\Phi}} \sum_{w \in \mathcal{W}} \sum_{v_i \in w} \sum_{-\gamma \leq j \leq \gamma} \log \Pr(\Phi(v_{i+j}) | \tilde{\Phi}(v_i))$$

Random Walks and Communities

Can we take advantage of the clustering structure of the graph?

Random walk-based graph topic models

- tne-LDA**
 - Each random walk can be represented as random mixtures over latent communities
 - Each community can be characterized by a distribution over nodes
- tne-HMM**
 - The hidden state of the current node can also be utilized towards determining the next node to visit

Network structure-based modeling

- tne-Louvain**
 - Community detection based on modularity opt.
- tne-BigClam**
 - Overlapping community detection algorithm

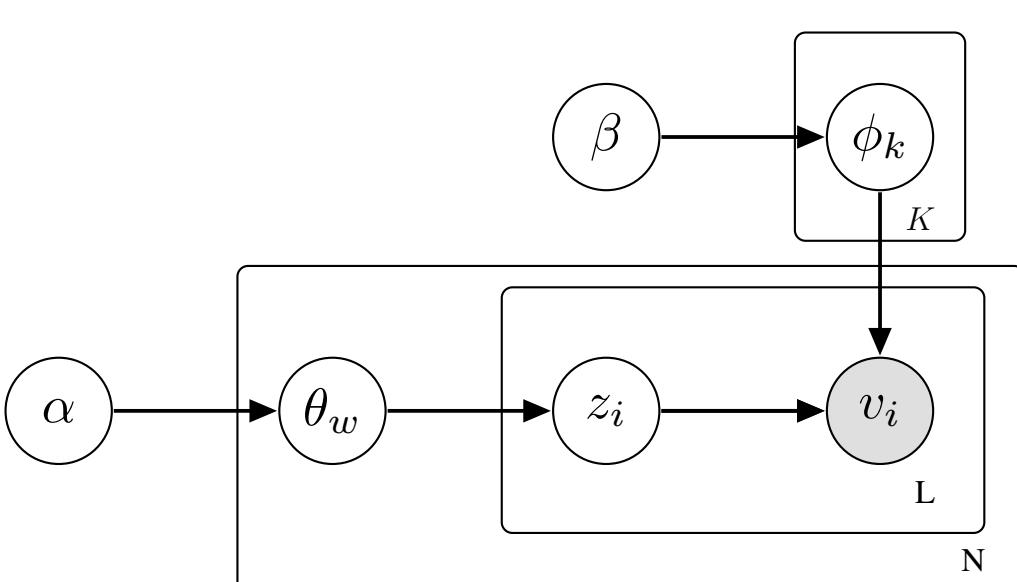


Figure: Graphical representation of the LDA model

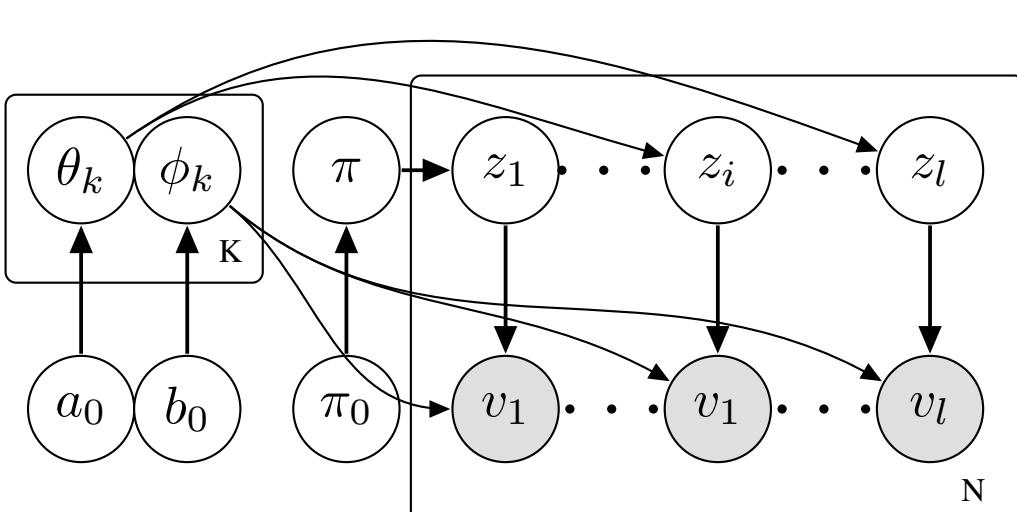


Figure: Graphical representation of non-parametric Hidden Markov Model (HMM) model

Topical Node Embeddings (TNE)

- Let t_v^w be a community/topic assignment of a node v in the walk $w \in \mathcal{W}$
 - The objective function to learn *topic embeddings* is:
- $$\max_{\Psi, \tilde{\Psi}} \sum_{w \in \mathcal{W}} \sum_{v_i \in w} \sum_{-\gamma \leq j \leq \gamma} \log \Pr(\Psi(v_{i+j}) | \tilde{\Psi}(t_i^w))$$
- The final embedding vector is obtained by combining node and community embeddings

$$\Phi(v) \oplus \tilde{\Psi}(k^*) \text{ where } k^* = \arg \max_k \Pr(\Phi(v) | \tilde{\Psi}(k))$$

Experimental Results

	CiteSeer	Cora	PPI	Gnutella	FB	arXiv
# Vertices	3,312	2,708	3,890	8,114	4,039	5,242
# Edges	4,660	5,278	38,739	26,013	88,234	14,496
# Clusters	6	7	50	-	-	-

Table: Networks used in the experiments

Multi-label Node Classification

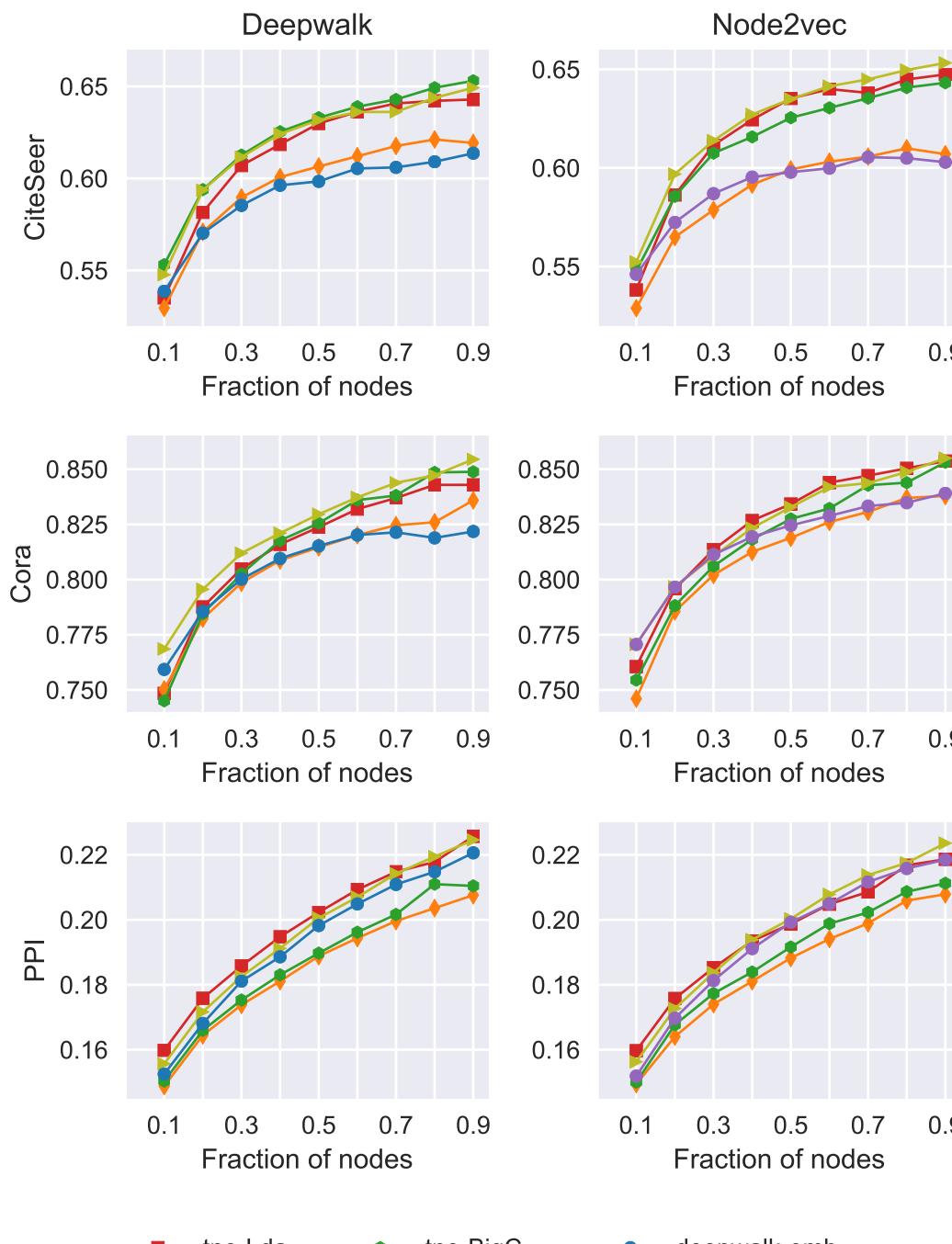


Figure: Micro-F1 scores for multi-label node classification over three different networks

	Baseline	tne-Lda	tne-Hmm	tne-BigC	tne-Louvain	
CiteSeer	Deepwalk	0.554	0.590	0.565	0.591	0.589
	Gain/Loss (%)	6.58	2.02	6.69	6.45	
	Node2vec	0.551	0.591	0.556	0.586	0.593
	Gain/Loss (%)	7.32	0.84	6.31	7.58	
Cora	Deepwalk	0.808	0.816	0.807	0.814	0.819
	Gain/Loss (%)	1.04	-0.03	0.81	1.42	
	Node2vec	0.814	0.822	0.807	0.817	0.823
	Gain/Loss (%)	0.96	-0.93	0.28	1.10	
PPI	Deepwalk	0.174	0.179	0.165	0.168	0.175
	Gain/Loss (%)	2.83	-5.01	-3.14	0.80	
	Node2vec	0.174	0.175	0.164	0.169	0.173
	Gain/Loss (%)	0.47	-5.68	-2.90	-0.47	

Table: Macro-F1 scores for node classification, where 50% of nodes are used for training

The effect of the number of topics/communities

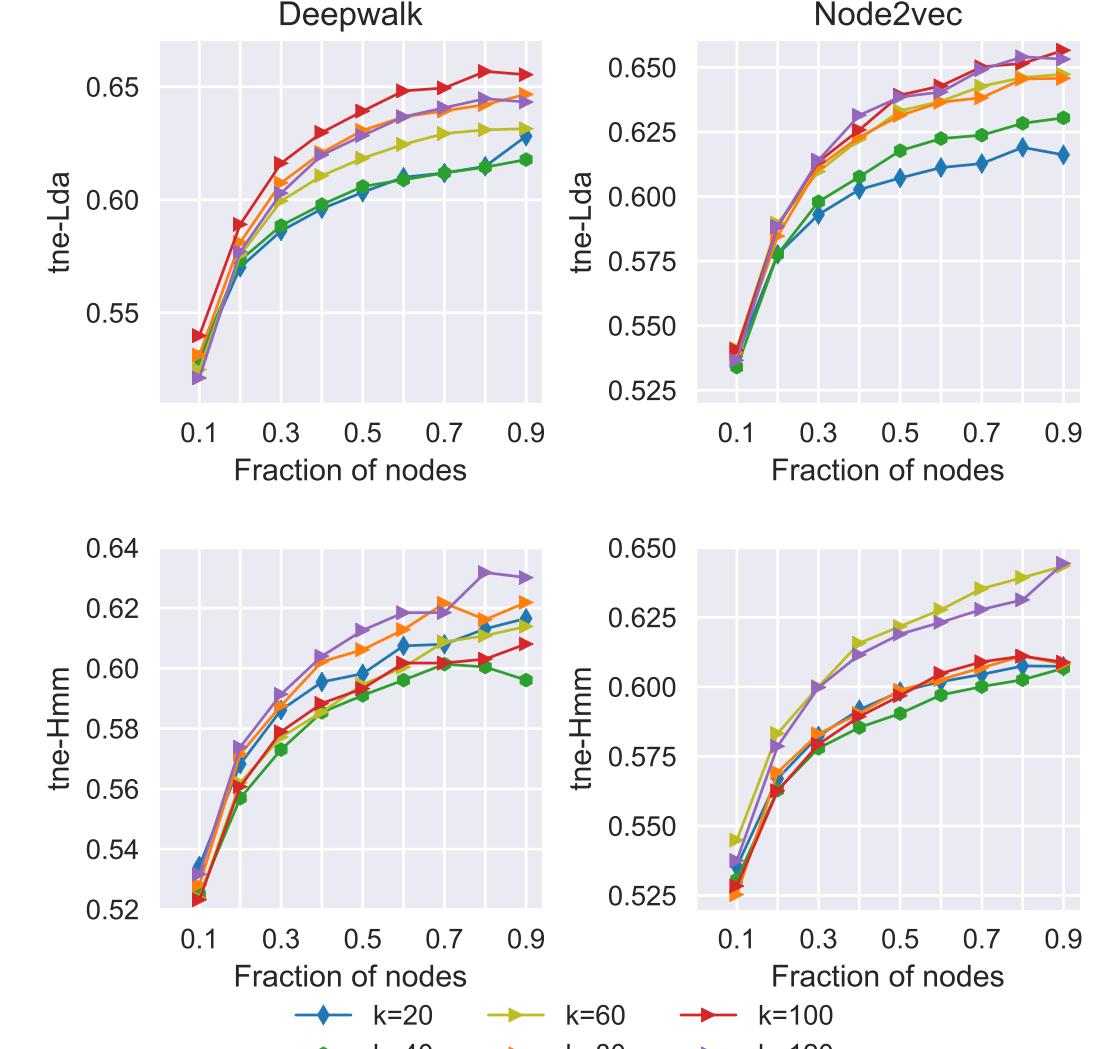


Figure: Varying number of topics/communities over CiteSeer

Link Prediction

	(a)	(b)	(c)	
Gnutella	dw	n2v	dw	n2v
	Baseline	0.705	0.714	0.579
	tne-Lda	0.704	0.708	0.582
	tne-Hmm	0.712	0.726	0.573
	tne-BigC	0.704	0.722	0.586
	tne-Louvain	0.699	0.707	0.582
Facebook	Baseline	0.753	0.750	0.984
	tne-Lda	0.777	0.774	0.985
	tne-Hmm	0.778	0.778	0.986
	tne-BigC	0.771	0.773	0.986
	tne-Louvain	0.759	0.761	0.984
ArXiv gr-qc	Baseline	0.725	0.725	0.925
	tne-Lda	0.723	0.724	0.933
	tne-Hmm	0.722	0.729	0.920
	tne-BigC	0.727	0.731	0.923
	tne-Louvain	0.732	0.737	0.927

Table: AUC scores for the link prediction task with operators:
(a) Average, (b) Weighted-L1, and (c) Weighted-L2. (dw: Deepwalk, n2v: Node2vec)

Operator	Definition
Average	$0.5 \cdot (v + u)$
Weighted-L1	$ v - u _1$
Weighted-L2	$ v - u _2$

Table: Operators for learning edge features

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